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The Mexican territory has not been invaded since the Mixtunes era. The local Native population consider the arrival of the Spaniards as the fulfillment of their prophesies, and welcome Cortes as the messenger of the world god Quetzalcóatl, the feathered serpent. He is welcomed by the other Mexican cities, and Emperor Moctezuma IV grants him the right to conquer and settle. But Cortes is not an ambassador; he is a soldier who is on a mission of conquest, and he must win the hearts and minds of the people in order to achieve that goal. The conquest of Mexico is the goal that drives the Spanish Conquistadores on the west coast of the continent of America, and it will determine whether the Aztec Empire will survive, or collapse, and will decide the fate of the Native population that inhabit the area, as well as the destiny of the Spanish Empire on the same continent. This is the scenario of the conquest of Mexico by Cortés adapted from VaeVictis game magazine issue VV137 (2018). Author: Philippe Hardy (Steel and Gold series) About the Author: Philippe Hardy is the writer of the Steel & Gold series; a writer, game designer and illustrator of 200 scenarios, created for boardgames that have won and or nominated for numerous awards and nominations, a good number of which already published (see Biblio links below). The Campaign series In 2006, he published the first series of scenarios focusing on the Christian Crusade, renamed as the "Campaign" series. It includes the Christian Crusade along the Mediterranean Sea, beginning with the First Crusade and the Wave of the Crusades, followed by the Muslim Conquest of Spain in 1017, the Crusades Against the Sultanate of Rûm, the Fourth Crusade Against the Byzantine Empire and the Second Crusade Against the Mamluks. The Sixth Crusade was followed by the Crusades of the Pontifical States, the Crusades against the Normans, the Crusades Against the Huguenots, the Crusades Against the Turks, the Crusade Against the Seljuks, the Crusades of the Anatolian Plateau, the Crusades against the Murucan Moors and the Little Crusades. In 2012, he published the Campaign series 2, focusing on the Crusades of the middle ages and their Mediterranean campaigns, titled the Crusades Of The Peninsula. The first one of this new series, The Conquest of Al-Andalus, now available in English

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